

EMSE 6035: Marketing of Technology

Intro to choice modeling

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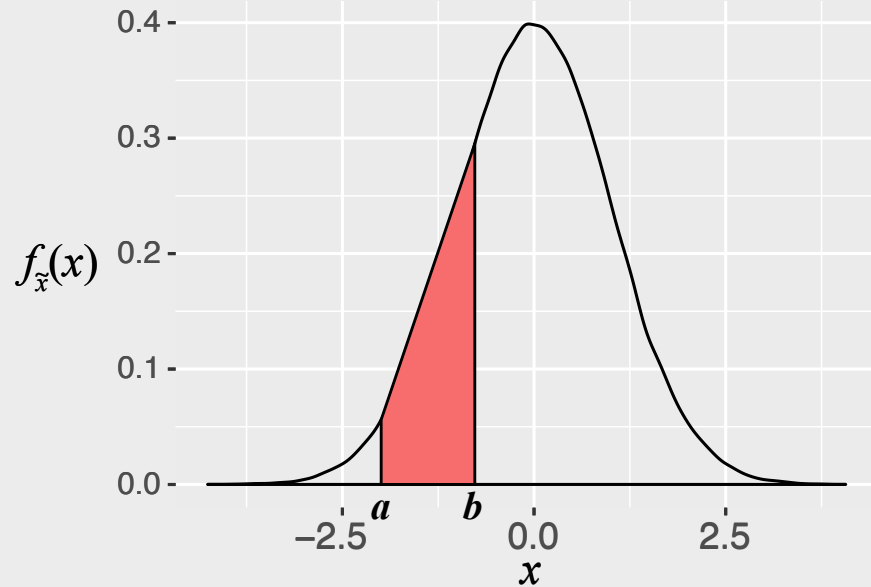
Engineering Management & Systems Engineering

The George Washington University

Review of Probability Concepts

Random Variable, \tilde{x} : A variable whose value is subject to variation due to chance

Probability Density Function (PDF)

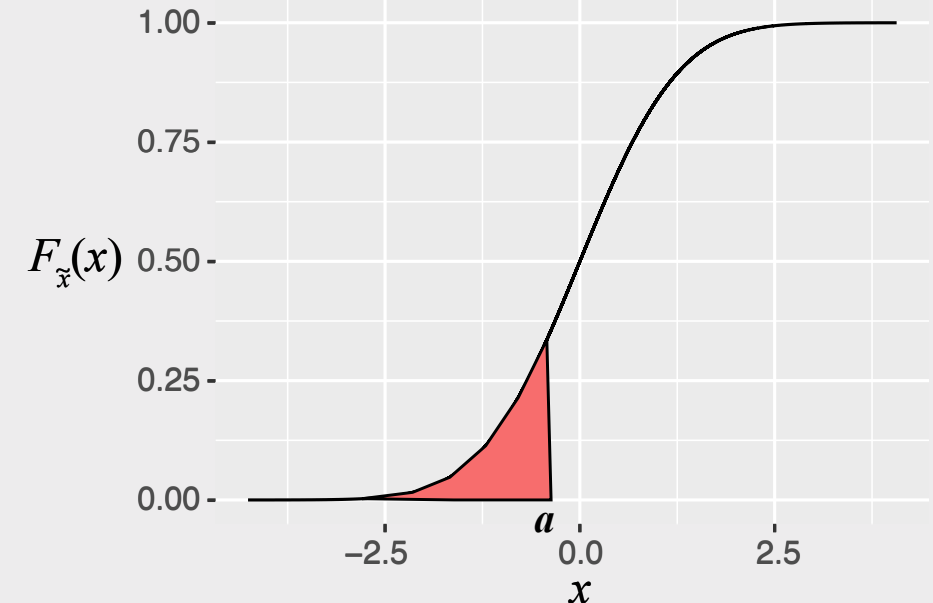


Ex: The probability that the value of \tilde{x} is between a and b is:

$$\Pr(a \leq \tilde{x} \leq b) = \int_a^b f_{\tilde{x}}(x) dx$$

← PDF

Cumulative Density Function (CDF)



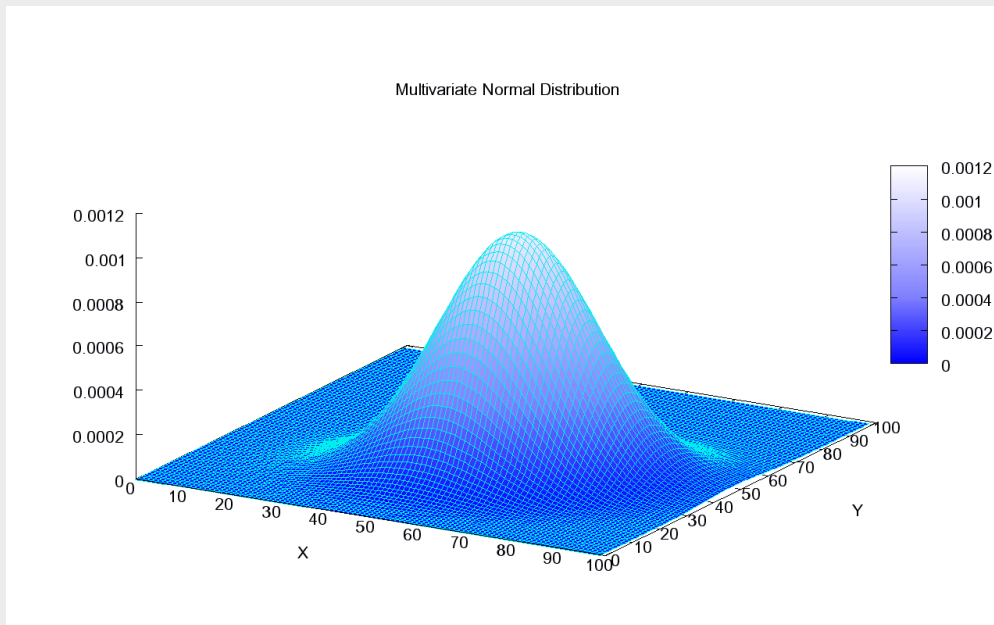
Ex: The probability that the value of \tilde{x} is less than or equal to value a is:

$$F_{\tilde{x}}(a) = \Pr(\tilde{x} \leq a) = \int_{-\infty}^a f_{\tilde{x}}(x) dx$$

Review of Probability Concepts

Multivariable Joint Distribution

Joint distribution of multiple random variables, e.g. \tilde{x} and \tilde{y} in this figure:



$$f_{\tilde{x},\tilde{y}}(x, y)$$

Independence

Random variables are “independent” if the value of one doesn’t affect the other’s probability

In this case, the joint probability distribution is the multiplication of the individual distributions:

$$f_{\tilde{x},\tilde{y}}(x, y) = f_{\tilde{x}}(x)f_{\tilde{y}}(y)$$

Practice Question 1





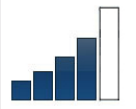
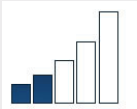
- a) A random variable, \tilde{x} , has the PDF, $f_{\tilde{x}}(x)$. Write the equation to compute its total probability (hint: think area under the curve!). What is the answer to the equation?
- b) A random variable, \tilde{x} , has a uniform distribution between the values 0 and 1. Draw the probability density function (PDF) and Cumulative Density Function (CDF) of \tilde{x} .
- c) The value of a random variable, \tilde{x} , is determined by rolling one fair, 6-sided dice. Draw the PDF and CDF of \tilde{x} .

Random Utility Theory

Utility: The satisfaction a consumer receives from a product

- Utility is a random variable (so we give it a squiggly line hat): \tilde{u}_j
- Utility has *relative* (not absolute) value
- Utility is unit-less

Example:

<u>Attribute</u>	<u>Phone 1</u>	<u>Phone 2</u>	<u>Phone 3</u>
Price	\$200	\$300	\$400
Battery Life			
Signal Quality			
<i>Utility</i>	\tilde{u}_1	> \tilde{u}_2	> \tilde{u}_3

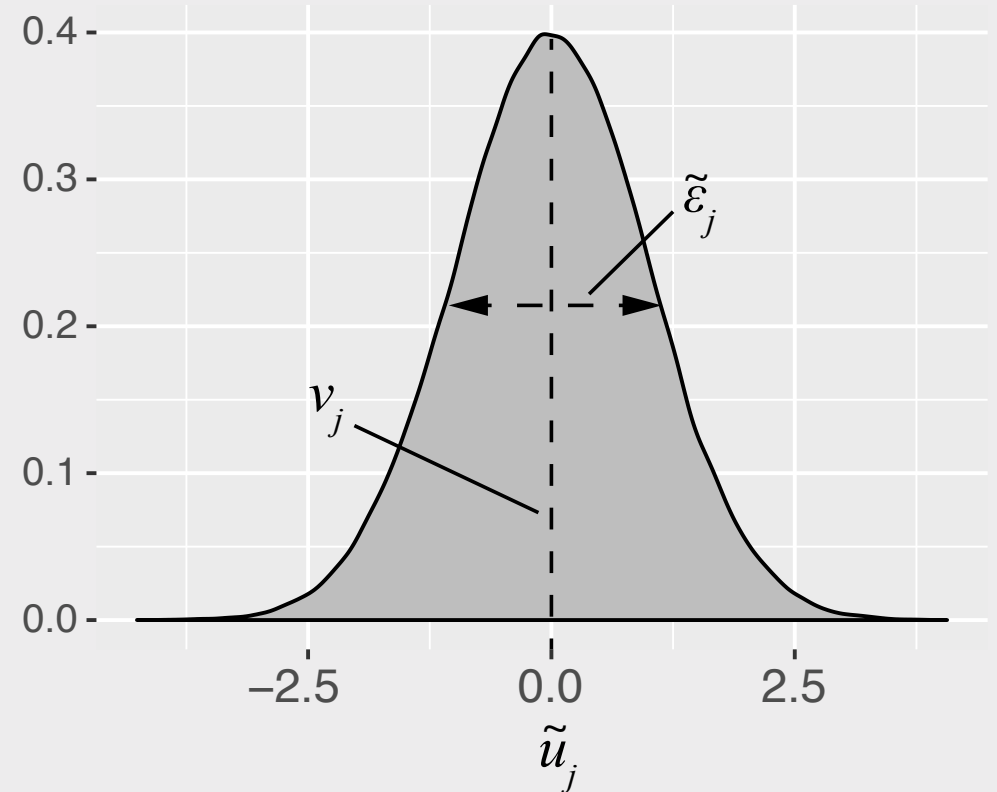
Random Utility Theory

Utility can be broken into two parts:

$$\tilde{u}_j = v_j + \tilde{\varepsilon}_j$$

Things we can
observe / measure
("Observed Utility")

Things we can't
observe / measure
("Error")



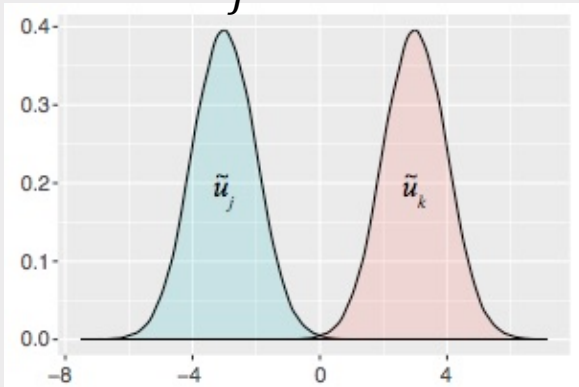
Random Utility Theory

We assume that a consumer will choose product j over k if: $\tilde{u}_j > \tilde{u}_k$

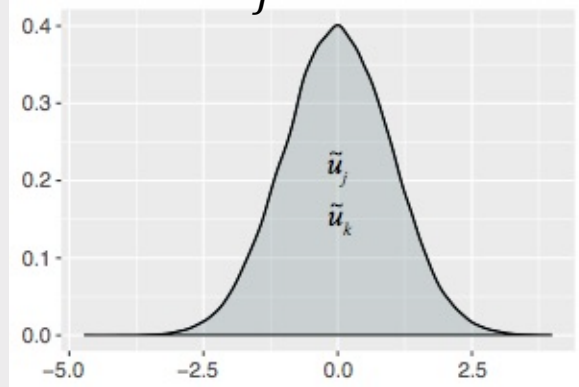
Since utility is a *random variable*,

we can only compute the *probability* that $\tilde{u}_j > \tilde{u}_k$: $P_j = \Pr(\tilde{u}_j > \tilde{u}_k)$

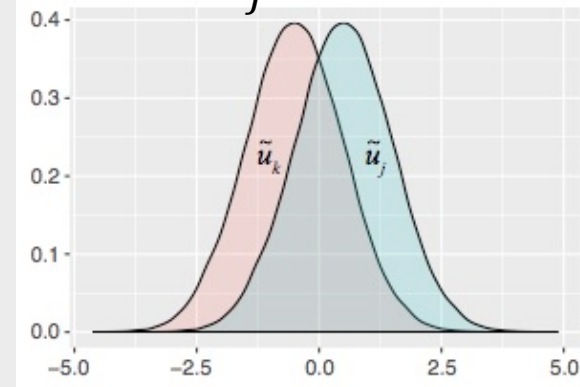
$P_j = 0.001$



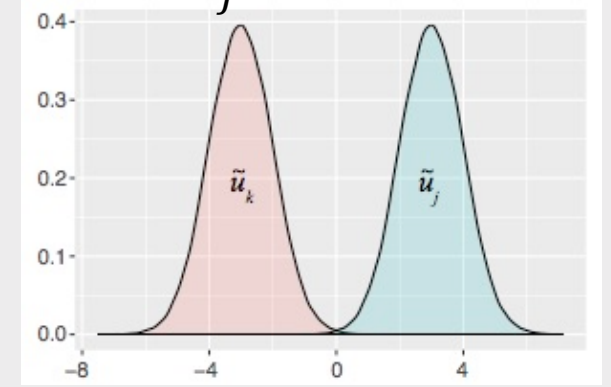
$P_j = 0.50$



$P_j = 0.75$



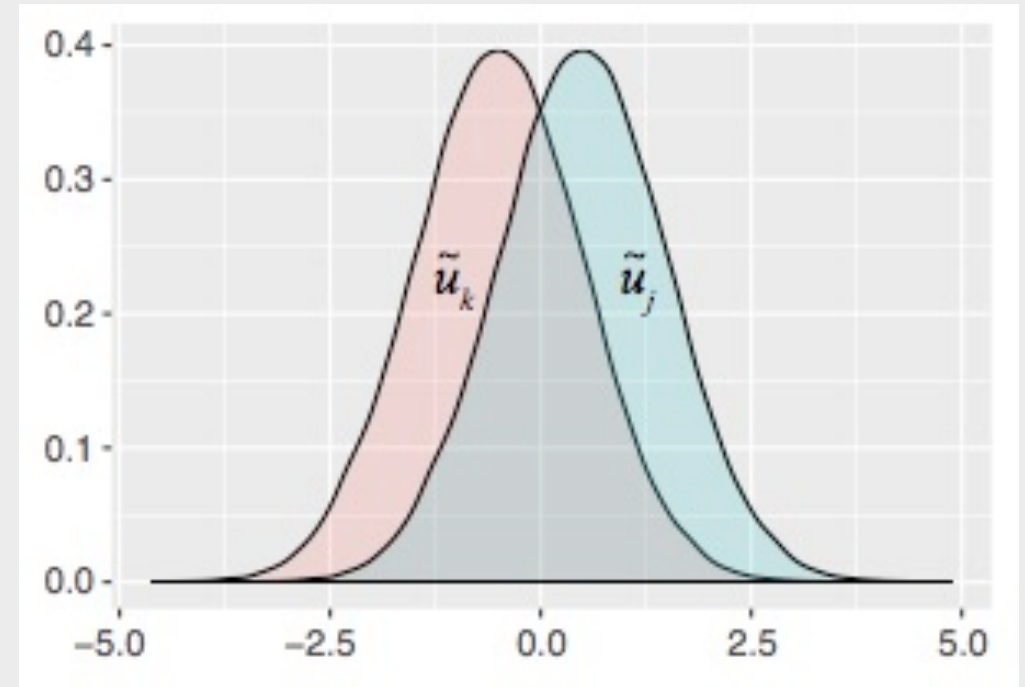
$P_j = 0.999$



Random Utility Theory

To compute the probability that the consumer will choose product j over k , we have to integrate over the joint distribution:

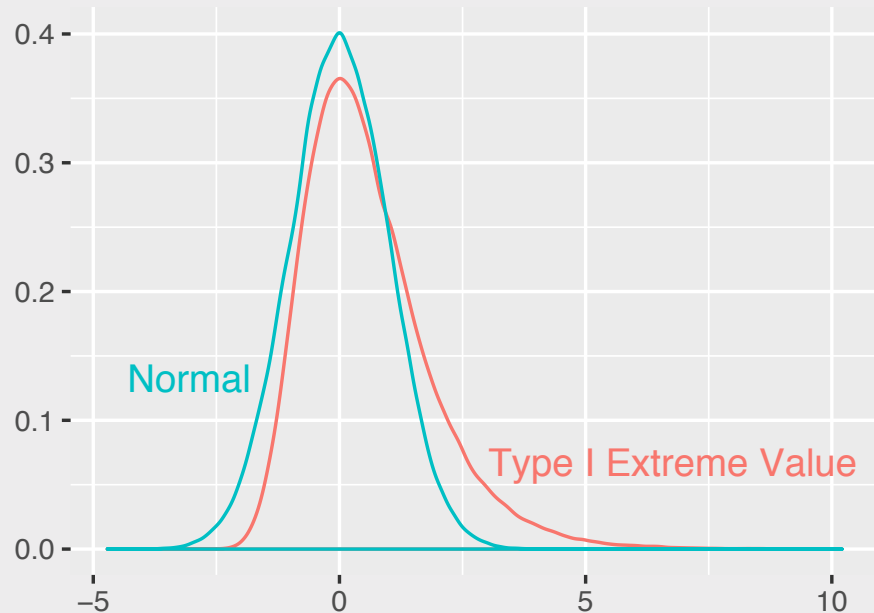
$$\begin{aligned} P_j &= \Pr(\tilde{u}_j > \tilde{u}_k) \\ &= \Pr(v_j + \tilde{\varepsilon}_j > v_k + \tilde{\varepsilon}_k) \\ &= \Pr(\tilde{\varepsilon}_k \leq \tilde{\varepsilon}_j + (v_j - v_k)) \\ &= \int_{\varepsilon_j = -\infty}^{\infty} \left[\int_{\varepsilon_k = -\infty}^{\tilde{\varepsilon}_j + (v_j - v_k)} f_{\tilde{\varepsilon}}(\varepsilon_j, \varepsilon_k) d\varepsilon_k \right] d\varepsilon_j \end{aligned}$$



To solve this equation, we need to assume a distribution for $\tilde{\varepsilon}$

Assumptions for $\tilde{\epsilon}$

Name	Distribution	Advantage	Disadvantage
Probit	Normal $\tilde{\epsilon} \sim N(0, \Sigma)$	Supported by theory	No closed form solution for integral
Logit	Type I Extreme Value	Closed form solution for probabilities!	Strong assumptions: - Errors must be independent



$$P_j = \frac{e^{v_j}}{\sum_{k=1}^J e^{v_k}}$$

Ex: Probability of choosing j vs. k :

$$P_j = \frac{e^{v_j}}{e^{v_j} + e^{v_k}}, \quad P_k = \frac{e^{v_k}}{e^{v_j} + e^{v_k}}$$

(we'll be using the logit model for this class!)

Independence of Irrelevant Alternatives (IIA)

Logit model has the IIA property, which can be problematic when products are close substitutes

Classic Example: “Red Bus” vs. “Blue Bus”



Taxi

Red Bus

e^{v_j}	2	1
P_j	$\frac{2}{2+1}$	$\frac{1}{2+1}$
	= 0.66	= 0.33



Taxi

Red Bus

Blue Bus

e^{v_j}	2	1	1
P_j	$\frac{2}{2+1+1}$	$\frac{1}{2+1+1}$	$\frac{1}{2+1+1}$
	= 0.50	= 0.25	= 0.25

We expect the probabilities to be:

0.66 0.165 0.165

$$P_j = \frac{e^{v_j}}{\sum_{k=1}^J e^{v_k}}$$

Practice Question 2

- a) A consumer is making a choice between two bars of chocolate: milk chocolate (m) and dark chocolate (d). Assume that we know the observed utility of each bar to be $v_m = 3$ and $v_d = 4$. Using a logit model, compute the probabilities of choosing each bar: P_m and P_d .
- b) A third bar of chocolate is now added to the choice set. It is the exact same as the milk chocolate bar, but it has a slightly different wrapper (which has no effect on the consumer's utility). Now, $v_{m1} = v_{m2} = 3$, and $v_d = 4$. Based on the probabilities from question 2a, what would we *expect* the probabilities of choosing each bar to be? What probabilities does the logit model produce?

Hint:

$$P_j = \frac{e^{v_j}}{\sum_{k=1}^J e^{v_k}}$$





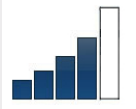
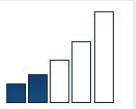
How do we get v_j ?

We define v_j as a function of observable product attributes, x_j :

$$v_j = f(x_j) = \beta_1 x_{j1} + \beta_2 x_{j2} + \dots$$

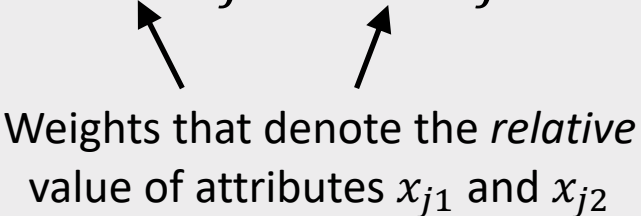
Weights that denote the *relative* value of attributes x_{j1} and x_{j2}

Example:

<u>Attribute</u>	<u>Phone 1</u>	<u>Phone 2</u>	<u>Phone 3</u>
Price	\$200	\$300	\$400
Battery Life			
Signal Quality			

How do we get v_j ?

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Weights that denote the *relative* value of attributes x_{j1} and x_{j2}

Example:

	Attribute	Phone 1	Phone 2	Phone 3
x_1	Price	\$200	\$300	\$400
x_2	Battery Life (hours)	20	15	10
x_3	Signal Quality	100%	80%	60%

x_1 x_2 x_3

Phone 1: $v_1 = \beta_1(200) + \beta_2(20) + \beta_3(100)$

Phone 2: $v_2 = \beta_1(300) + \beta_2(15) + \beta_3(80)$

Phone 3: $v_3 = \beta_1(400) + \beta_2(10) + \beta_3(60)$

Example: Let's say $\beta_1 = -0.01$, $\beta_2 = 0.1$, $\beta_3 = 0.05$

Phone 1: $v_1 = -0.01(200) + 0.01(20) + 0.02(100) = 5$

Phone 2: $v_1 = -0.01(300) + 0.01(15) + 0.02(80) = 2.5$

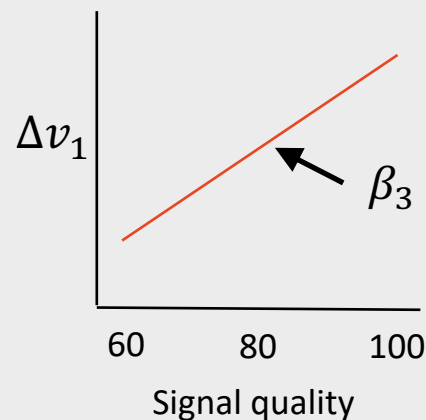
Phone 3: $v_1 = -0.01(400) + 0.01(10) + 0.02(60) = 0$

Continuous vs. Discrete Attributes (x_j)

Continuous attributes

	Attribute	Phone 1	Phone 2	Phone 3
x_1	Price	\$200	\$300	\$400
x_2	Battery Life (hours)	20	15	10
x_3	Signal Quality	100%	80%	60%

Phone 1: $v_1 = \beta_1 x_1 + \beta_2 x_2 + \beta_3 x_3$



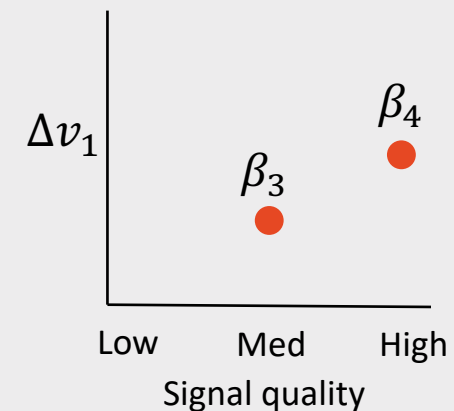
Discrete (categorical) attributes

	Attribute	Phone 1	Phone 2	Phone 3
	Price	\$200	\$300	\$400
	Battery Life (hours)	20	15	10
	Signal Quality	High	Med	Low

Phone 1: $v_1 = \beta_1 x_1 + \beta_2 x_2 + \beta_3 \delta^{\text{MED}} + \beta_4 \delta^{\text{HIGH}}$

$\delta^{\text{MED}} = 1 \text{ or } 0$

$\delta^{\text{HIGH}} = 1 \text{ or } 0$



Practice Question 3

<u>Attribute</u>	<u>Bar 1</u>	<u>Bar 2</u>	<u>Bar 3</u>
Price	\$1.20	\$1.50	\$3.00
% Cacao	10%	60%	80%

- Write out a model for the observed utility of each chocolate bar in the above set.
- If the coefficient for the *price* attribute was -0.1 and the coefficient for *% Cacao* attribute was 0.1 , what is the difference in the observed utility between bars 3 and 1?
- With the addition of the *brand* attribute, repeat part *a*.

Extra Slides

Let's say our utility function is:

$$u_j = \beta_1 x_j^{price} + \beta_2 x_j^{cacao} + \beta_3 \delta_j^{hersheys} + \beta_4 \delta_j^{lindt} + \varepsilon_j$$

And we estimate the following coefficients:

Parameter	Coef.
β_1	-0.1
β_2	0.1
β_3	-2.0
β_4	-0.1

- a) What are the expected probabilities of choosing each bar using a logit model?

<u>Attribute</u>	<u>Bar 1</u>	<u>Bar 2</u>	<u>Bar 3</u>
Price	\$1.20	\$1.50	\$3.00
% Cacao	10%	60%	80%
Brand	Hersheys	Lindt	Ghirardelli

- b) What price would Bar 2 have to be to get a 50% market share?